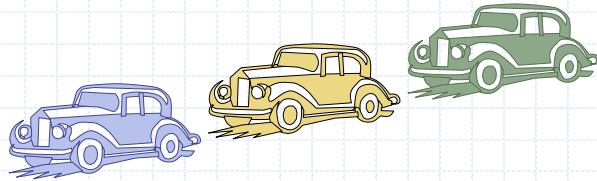


Queues



The Queue ADT

- The **Queue** ADT stores arbitrary objects
- Insertions and deletions follow the first-in first-out scheme
- Insertions are at the rear of the queue and removals are at the front of the queue
- Main queue operations:
 - **enqueue(object)**: inserts an element at the end of the queue
 - **object dequeue()**: removes and returns the element at the front of the queue
- Auxiliary queue operations:
 - **object front()**: returns the element at the front without removing it
 - **integer size()**: returns the number of elements stored
 - **boolean isEmpty()**: indicates whether no elements are stored
- Exceptions
 - Attempting the execution of dequeue or front on an empty queue throws an **EmptyQueueException**

Example

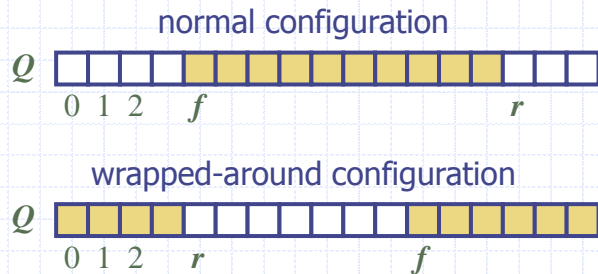
Operation	Output	Q
enqueue(5)	–	(5)
enqueue(3)	–	(5, 3)
dequeue()	5	(3)
enqueue(7)	–	(3, 7)
dequeue()	3	(7)
front()	7	(7)
dequeue()	7	()
dequeue()	"error"	()
isEmpty()	true	()
enqueue(9)	–	(9)
enqueue(7)	–	(9, 7)
size()	2	(9, 7)
enqueue(3)	–	(9, 7, 3)
enqueue(5)	–	(9, 7, 3, 5)
dequeue()	9	(7, 3, 5)

Applications of Queues

- Direct applications
 - Waiting lists, bureaucracy
 - Access to shared resources (e.g., printer)
 - Multiprogramming
- Indirect applications
 - Auxiliary data structure for algorithms
 - Component of other data structures

Array-based Queue

- Use an array of size N in a circular fashion
- Two variables keep track of the front and rear
 - f index of the front element
 - r index immediately past the rear element
- Array location r is kept empty

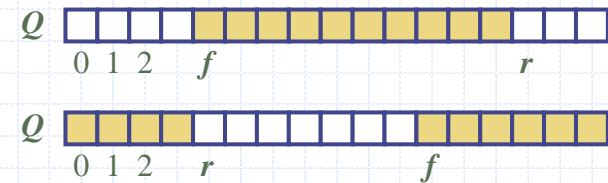


Queue Operations

- We use the modulo operator (remainder of division)

Algorithm *size()*
 return $(N - f + r) \bmod N$

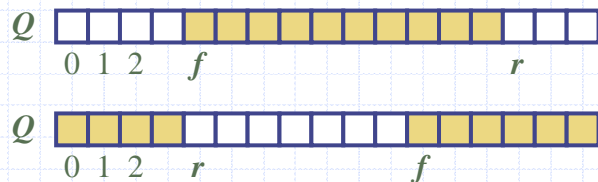
Algorithm *isEmpty()*
 return $(f = r)$



Queue Operations (cont.)

- Operation enqueue throws an exception if the array is full
- This exception is implementation-dependent

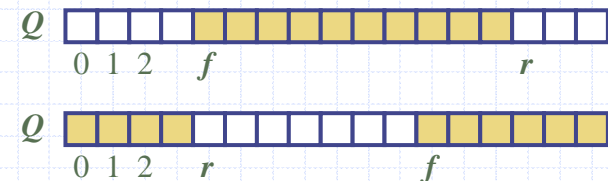
Algorithm *enqueue(o)*
 if $\text{size}() = N - 1$ then
 throw *FullQueueException*
 else
 $Q[r] \leftarrow o$
 $r \leftarrow (r + 1) \bmod N$



Queue Operations (cont.)

- Operation dequeue throws an exception if the queue is empty
- This exception is specified in the queue ADT

Algorithm *dequeue()*
 if $\text{isEmpty}()$ then
 throw *EmptyQueueException*
 else
 $o \leftarrow Q[f]$
 $f \leftarrow (f + 1) \bmod N$
 return o



Queue Interface in Java

- Java interface corresponding to our Queue ADT
- Requires the definition of class `EmptyQueueException`
- No corresponding built-in Java class

```
public interface Queue<E> {  
    public int size();  
    public boolean isEmpty();  
    public E front()  
        throws EmptyQueueException;  
    public void enqueue(E element);  
    public E dequeue()  
        throws EmptyQueueException;  
}
```

Application: Round Robin Schedulers

- We can implement a round robin scheduler using a queue Q by repeatedly performing the following steps:
 1. `e = Q.dequeue()`
 2. Service element `e`
 3. `Q.enqueue(e)`

