Tutorial #1 - Page 3

Program Design

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| * **Now draw a shape on paper, but not a HOUSE or a PLANE, too obvious!** * **Write the *algorithm***   + **Write a set of instructions that explains how to make a paper shape from 1 sheet of A4 paper** * **Test it**   + **Try out your algorithm with someone else – does it work?**   + **Note: follow your instructions *as closely as possible***   + **Adjust the instructions if necessary** |
| **Your Algorithm:** |
| **Submission:**  In the same Word document you have with all your labs:  PROGRAM-DESIGN-PORTFOLIO.DOCX  add in the two sets of instructions, one on how to draw a kite, the second on how to draw another object.  e-mail your document to Damian.Gordon@dit.ie with a subject heading of PROGRAM DESIGN TUTORIAL #1 and in the message of your e-mail please let me know your full name, your student number, the name of your programme, the programme code, the name of the module, the year you are in (first year), and your assignment. |
| **Marking:** Please note, this tutorial is due for submission today at the end of this lab. Each of these tutorials contributes to your final result in this module, so it's best to get the earlier ones done as well as you can, because as the labs continue on they will get harder, so you might as well pick up the easy marks early on. |